



Mouse

#7: Mouse Clamping

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This Technical Note describes the different methods available for obtaining mouse clamping values on different Apple II family machines.

AppleMouse Card

The AppleMouse card delivers clamping values on request. There is no specific mouse routine to obtain the clamping values, but an internal routine may be used by the mouse card to return them. The values are returned as minimum and maximum values of X and Y clamps, both low and high bytes.

Note: The following code is the **only** supported use of the \$Cn1A offset into the mouse card firmware, and this entry point is not available in any other mouse firmware implementation.

```
GetClamp      LDA    #$4E
               STA    $478                ;Needed by Mouse Card firmware
               LDA    #$00
               STA    $4F8                ;Needed by Mouse Card firmware
               STA    Tmp                  ;Zero-page word for indirect addressing
               LDA    #CN                  ;$C<slot>, obtained prior to this rtn
               STA    Tmp+1                ;$C<slot>>00, Mouse Card firmware main entry
               STA    ToCard+2
               LDY    #$1A
               LDA    (Tmp),Y
               STA    ToCard+1            ;Mouse Card firmware GetClamp entry
               LDA    #7
               STA    BytePtr
               LDY    #N0                  ;$<slot>>0, for Mouse Card firmware
GetByte        LDX    #CN                  ;$C<slot>, for Mouse Card firmware
               LDA    #0                   ;Needed by Mouse Card firmware
               JSR    ToCard
               LDA    $578                ;Clamp byte returned by Mouse Card firmware
               LDX    BytePtr
               STA    Byte,X
               DEC    $478
               DEX
               STX    BytePtr
               BPL    GetByte
               RTS
ToCard         JMP    $0000                ;Operand modified by rtn
```

Byte	DS	8,0
		;MinXH,MinYH,MinXL,MinYL,MaxXH,MaxYH,MaxXL,MaxYL
BytePtr	DS	1,0

Apple IIc

For the Apple IIc, you can get clamping values by reading the following auxiliary memory screen holes:

\$47D MinXL	\$67D MaxXL
\$4FD MinYL	\$6FD MaxYL
\$57D MinXH	\$67D MaxXH
\$5FD MinYH	\$6FD MaxYH

Apple IIGS

On the Apple IIGS, the Miscellaneous Tool Set call `GetMouseClamp` returns the mouse clamp values as four words on the stack. This call is documented in the *Apple IIGS Toolbox Reference*, Volume 1.

Further Reference

- *Apple IIGS Toolbox Reference*, Volume 1